

WatchKit

Page-Based Interfaces II



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Interface Controller Lifecycle

```
init(context: AnyObject?)  
func willActivate()  
func didDeactivate()
```



Pages from Code

- ⚙️ Dynamic set of pages vs pre-determined from the storyboard
- ⚙️ Custom order, set of interface controllers, and contexts



Modal Segue with Pages

```
func presentControllerWithNames(names: [AnyObject], contexts: [AnyObject]?)
```



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Demo

- ⚙ Remove segues from storyboard
- ⚙ Use presentControllerWithNames to customize the list of controllers and contexts



Challenge Time!



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