

How to Make a Game Like Flappy Bird in Swift

Step 8: Presenting a Scorecard



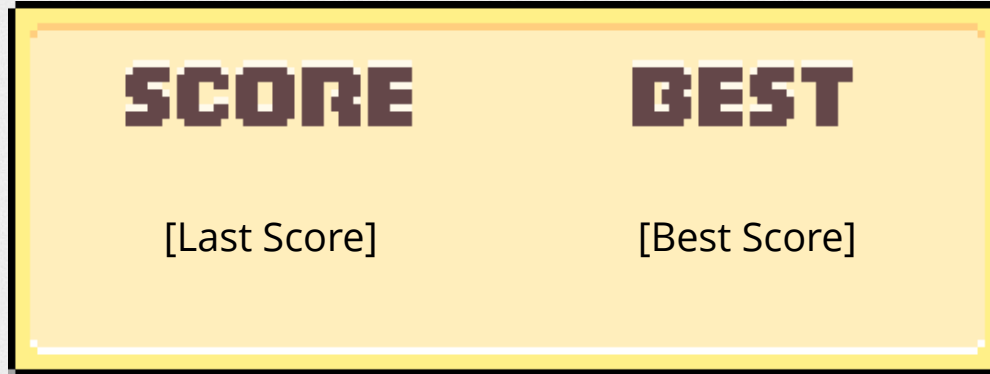
Tracking “Best Score”

```
func bestScore() -> Int {  
    return  
        UserDefaults.standardUserDefaults().integerForKey("BestScore")  
}  
  
func setBestScore(bestScore: Int) {  
    UserDefaults.standardUserDefaults().setInteger(bestScore,  
        forKey: "BestScore")  
    UserDefaults.standardUserDefaults().synchronize()  
}
```

GameOver.png



Scorecard.png



Button.png



OK.png



Share.png

Add Juice!

1



Fade + Scale

2



Move in from bottom

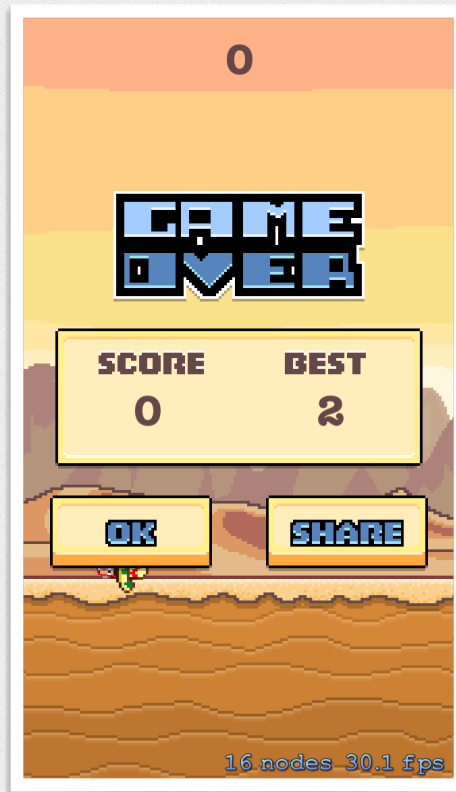
3



Fade in



Demo: Score Card



Challenge Time!

