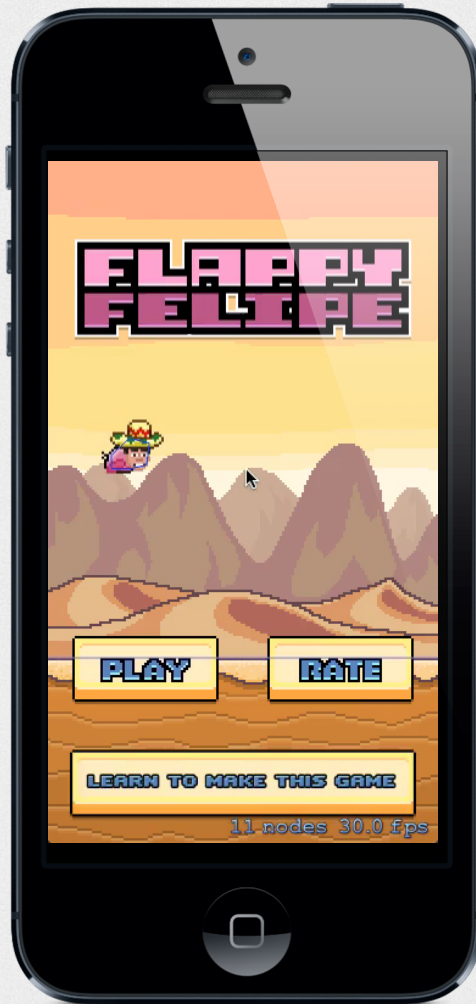


# How to Make a Game Like Flappy Bird in Swift

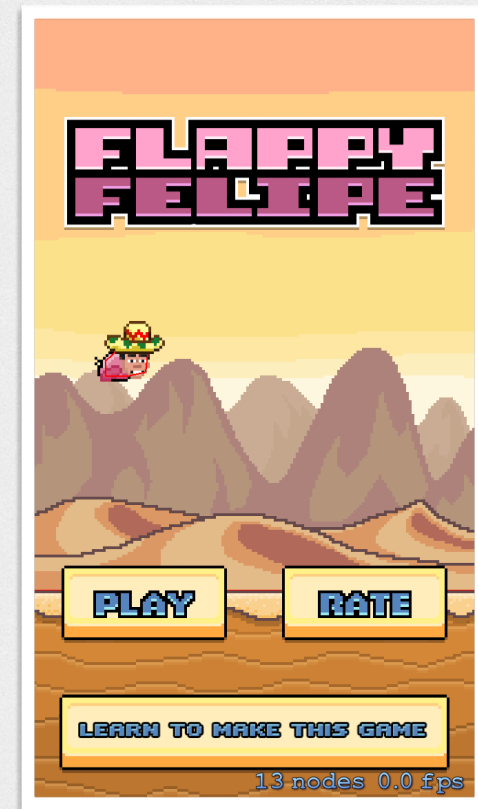
Step 10: Main Menu



# Main Menu

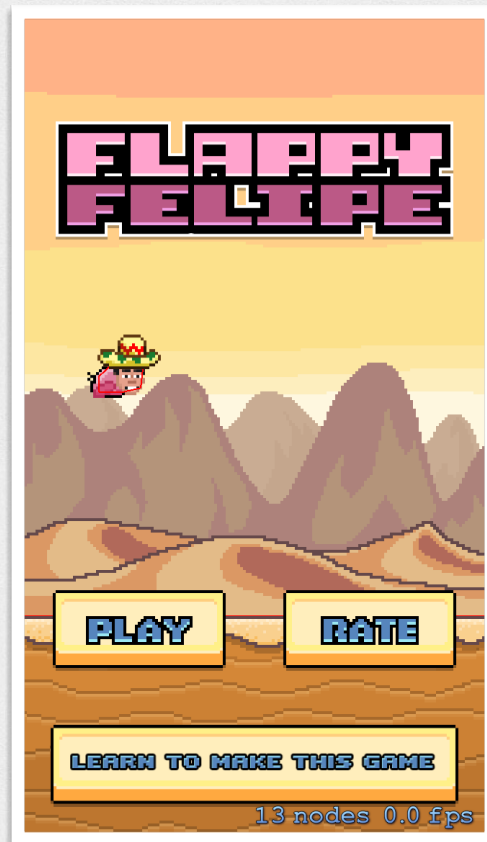
- ⚙️ Could make a new scene...
- ⚙️ ...but easier to reuse code.

```
init(size: CGSize,  
      delegate:GameSceneDelegate,  
      gameState:GameState) { ... }
```



# Demo: Main Menu

---





# Challenge Time!

**Flappy Felipe**  
Razeware LLC >

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Learn how to make it all on your own and support indie developers. Doesn't make me want to throw window when playing like another game...

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